## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective November 10, 1998 9/ 285760 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 2) TYPE [ OR (Column 1) SMALL ENTITY NUMBER EXTRA FOR NUMBER FILED RATE FEE RATE FEE 380.00 **BASIC FEE** 760.00 OR TOTAL CLAIMS minus 20= X\$ 9= X\$18= OR 576. INDEPENDENT CLAIMS minus 3 = 22 X39 =X78= 1482. OR **MULTIPLE DEPENDENT CLAIM PRESENT** +130= +260= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 28181 **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR . SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-PRESENT REMAINING NUMBER RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total · · · Minus X\$ 9= X\$18= OR Independent Minus X39 =X78**≠** OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS IGHES! ADDI-ADDI-0 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X39 =X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR Ce -30 - 0 TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT TIONAL RATE-TIONAL RATE AFTER **PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X39= X78=

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

OR

+130=

ADDIT, FEE

TOTAL

+260=

ADDIT. FEE

TOTAL

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3. \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.